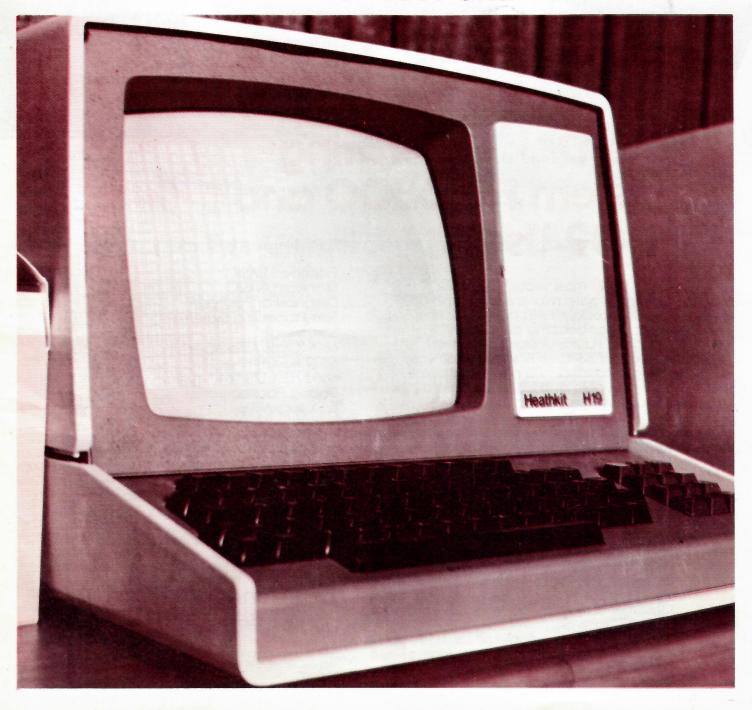


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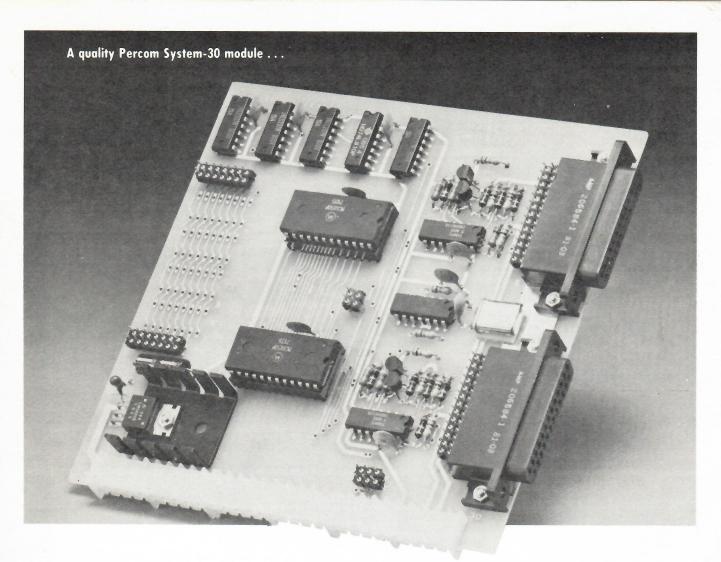
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Subscription Rates:

1 Year [6 Issues] - \$12.00 2 Years [12 Issues] - \$22.00

Canada/Mexico - \$14.00 per Year All other countries - \$25.00 per Year [Airmail only] [U.S. Funds drawn on U.S. Banks]

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by Ken Orme

It seems that several manufacturers besides those using the SS-50 bus have realized the potential of the 6809 microprocessor. Even though there is still a lot of talk about how it will work, Commodore Business Machines has in the works their new "Mainframe" computer, which is to allow "add-on" boards, more I/O and other such features, and uses the 6809 microprocessor. Even though some of these are not really new, I will mention them to you to help make you aware of them. Ackerman Digital Systems has a 6809 single board computer with many features designed for the S-100 bus system. Synertek Systems has the SYM-1/69 single board computer with a lot of nice features and a non-standard expansion bus. The STD bus 6809 board is available from Datricon Corp. for those using that bus. There are probably others that I overlooked, and some that I haven't heard of, but we should at least be aware of other bus systems besides the SS-50 bus.

I'm not saying that we are not on the proper bus system, just that we should know of the others. As I have stated many times, we don't have anything to take a second seat to. It may take a couple of months longer to get some of the newer software on our systems, but then we have many features, including at least three disk operating systems that literally run away from the so called "features" of the most famous S-100 DOS.

Now the Motorola 68000 microprocessor is finally being shipped in several mainframe systems. I don't think that we will ever be able to use the 68000

effectively in the SS-50 bus, due to the (small) size of the bus, compared to the size it should be to take advantage of the power of the 68000.

At least the 68000 chip from Motorola is now available in enough quantity to allow manufacturers to market their mainframe systems.

WICAT Systems is now shipping their system 100 mainframe system which incoporates all of the fine features of the 68000, including real time, multiuser, and multitasking software, up to 6Mb of memory in a standard cabinet. It runs at 8 Mhz and executes approximately one million instructions per second.

In addition, there are at least six other manufacturers building and selling the 68000 machines with more to come. As you may have guessed, none of them so far are on the SS-50 bus. However. one is on the S-64 bus, which is actually an SS-50 bus with an extra 14 bus lines. This system is designed and built by Hazelwood Computer Systems, and probably should have been worked out a long time ago (at least when the 6809 arrived!). The advantage of this system is that it will allow all regular SS-50 boards to be interchanged on the bus. The extra 14 bus lines are off to one side of the 50 bus lines, allowing compatibility by placing the old boards toward the other side. My feeling is still that no one will do justice to the 68000 without adding the extra lines as this system has done. The 50 pin bus just is not enough to allow any more signals than we now use. Even though there are others who say that they

will support the 68000 on the standard SS-50 bus, I don't know how they will do it. I have eaten my words before, but until someone does it, the average hobbyist will not be able to support it.

As you can see, beginning with this issue we have changed to the more standard 8¼ x 11 format. This should help increase the amount of information available per issue, plus allow standard size advertising without the extra time and expense of reducing an ad. I hope that you like the change, and that it will help improve the magazine.

The date on your mailing label is your expiration date, which means you will receive the magazine the month it expires, but not the one after. The only exception is for those who had expiration dates between 4/81 and 10/81. These were caught in the cover date change and as I told you in the editorial, we will take care of the expiration date without changing the label. I even had one subscriber write to tell me that they had expired! It seems that someone didn't read the editorial. Anyway, if there is someone out there who didn't get their July/Aug issue due to late renewal, let us know. We would like to keep you current and let you get all the issues. We have sent notices to everyone at least a month prior to (actual) expiration.

For those of you who are still confused, everything after this issue will be the correct expiration date and all should be back to normal.



LETTERS

Dear Editor,

In the Nov.-Dec. 1980 issue you published half of a program called DDISEM. You said, "for lack of space, we will have to include only the source listing in this issue, and the disassembler look-up table will be in the next one."

Well, where is it?? I'd like to finish keying in the program, and start running it.

J. Preston Brashear, III

Well, at least we didn't publish the same article twice!! Seriously, it was an oversight and we're glad to have readers keep us informed. As you will notice, the rest of the article is in this issue. I hope with the new format that the length of the software will not be as much of a problem.

Editor

I received my PERCOM LFD 800 system and upon installing the card in my ancient SWTPC 6800, found the wrong ROM had been sent. While waiting for the correct ROM I received my Exatron Stringy Floppy back (after 7 months) completely rebuilt and it works flawlessly- but the ROM's for both systems are at C000; alas, what am I to do?

I have to run with the cover on my SWTPC because of stray RF and I don't want to be forever swapping cards. I also do not find it practical to re-burn the ROM's.

My solution is very simple and might be of interest to your other readers. I ran address line A15 on each card through a 5 volt miniature reed relay (insulated and glued to the back of each card with RTV) to either the address bus (enable) or to ground (disable).

I wired the N.o and N.C. contacts in opposite ways on each of the cards and the coils in parallel. The dropping resistor drops my 7.5 volts to the coil pull-in voltage and the diode keeps switching transients of the relay coils out of the rest of my system.

Earle S. Pittman 2269 Mariposa Ave. Boulder, Colorado 80302 Here are a few comments received on the subscription forms that will let you see why we publish what we do, and also to show what others would like to see published.

Dear Editor,

I like to see Hardware/ software reviews - No industry surveys/trends to get those elsewhere.

> David Baxter Rochester, NY

Dear Editor,

I am interested in SS-50, disks on TRS-80C. Also other experimental boards for both. Any other information please.

> Joe Hope San Francisco, CA

Dear Editor,

Please continue to mail in envelopes to protect the magazine.

Ronald Schmars Aurora, IL

Dear Editor,

I use the two 6800's to develop industrial control hardware, software and systems. Also used as an office tool.

Teksym Corporation Wayzata, MN

Dear Editor,

I use the 6800/6809 at work in various devices.

Courtney Ide Monroe, WA

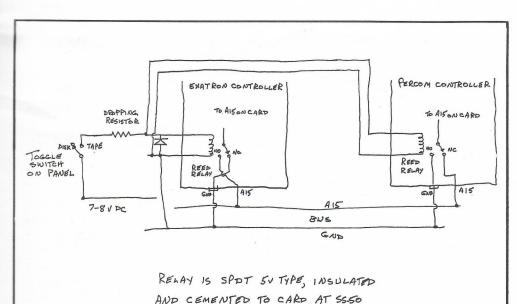
Dear Editor,

It looks like you are here to stay and I am glad. Each issue gets better.

> P. Sengeil Rome, NY

Thanks for the vote of confidence. It seems that a few unscrupulous people have tried to start rumors to the contrary. It makes us feel good to know that we threaten them that much!!

Editor



CONNECTOR WITH RTV SILICONE RUBBER

HEATH H-19A REVIEW

By Ken Orme

The H-19A terminal from Heathkit is a modern, state-of-the art intelligent terminal. The fact that it is available in kit form, could make some people think it is in the same category as the infamous H-9 terminal. But not so! The H-19A has all the features of the more expensive terminals, yet is low-priced in kit form. For those who don't enjoy building kits, there is a wired version available for more money.

The specifications of the terminal include: Upper (5 x 7), and true-descender lower case (5 x 9) dot matrix characters; a 12 inch CRT; display format of 25 lines of 80 characters; a character set of 128 characters including 95 ASCII and 33 graphic; an 84 key keyboard plus a 12-key numeric pad; blinking underline or block cursor; relative and direct cursor addressing; edit and erase functions; auto scroll or line/page freeze; normal or reverse video; baud rates from 110 to 9600 (without flicker); and weighs in at 35.2 lbs.

The main difference between the H-19 and the H-19A is the Class B FCC certification has been given to the H-19A. One of the problems with the H-19 is that it does cause TVI, but that's not the case with the H-19A. Of course it is easy to say that something causes TVI when you may have no proof, but there is substantial proof with the older H-19 terminals. Just turn it on, (with no other computer equipment turned on) and see what your TV set looks like. B.C., (before cable) there was always the problem of at least one line of interference continually moving up the screen. If the TV and terminal were in close proximity to each other, there was also cross-hatching and other such interference. There may still be a problem caused not by the newer H-19A, but by the equipment to which it was connected. There is

a warning in the operations manual that specifies operation with non-certified computers is likely to result in interference to radio and TV reception.

The SS-50 Computing staff has built at least a dozen H-19's with only two serious problems occ-Both of them were urring. component problems and were taken care of by Heath at no charge. Because of this reliability and the excellent characteristics of this terminal, we felt that a review would be nice for those who were shopping around or thinking of up-grading. Each of the staff has an H-19 for their own personal system, and many of the readers have them as well. Also, we will cover a couple of features that you may be able to incorporate with your system.

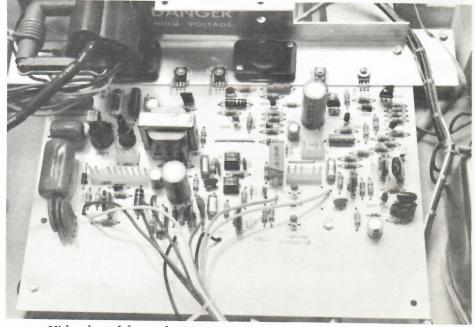
The kit arrives in two boxes. One with most of the parts in it and the other with the CRT in it. One advantage to the kit is that the largest and most complicated board comes pre-wired. Apparently there are a few things on that board that are beyond the scope of the average kit builder. There are three boards to build. The large video board, the power supply

board and a video driver board.

The cabinet is made of a new plastic material that is very strong and sturdy, yet is excellent in cosmetic appearance as well. The first thing to build is the chassis.

It is actually the cabinet base, but still requires some work. Brass inserts need to be set into the plastic so that parts may be for using screws. The very first H-19 kit required you to screw-in the inserts, but since then the soldering pencil is used to get them in place. It works very well. The locking mechanism is also mounted on the base, and it too has evolved from the very first kits. The first one required a flat object, such as a small screwdriver to lock the top of the cabinet down, and to unlock it. Now the fastener has a spring attached, so that you only need to use the screwdriver to unlock it.

The power transformer and other such parts are then mounted to the base. One of the differences noted here is the additional grounding provided by wire braid connecting the power supply parts together. It makes you wonder if all the grounding is



Video board from the H-19A kit.

Most of the time used to build the kit is spent on this

worth it, by the time you get through with the harness building. Also, the inclusion of a line filter is part of the H-19A assembly. Still another new feature is noticed at this time, and that is the brightness control pot mounted at the rear of the base on the left-hand side. These differences are mentioned to you so that if you are familiar with the H-19, at least the changes will be information that we can share.

Next, the power supply circuit board is built. It is a small board with only diodes, filter capacitors and connectors on it. It is quickly built with the superb instructions from the folks at Heathkit.

Next is the biggest board that you have to build. The video circuit board contains over 50 resistors, 30 capacitors, 11 diodes, 14 transistors, 2 IC's, and several other parts. It is a single-sided board and for those who are familiar with amateur radio, reminds one of a transistor transmitter board. It is designed for the voltages used in the video circuitry and therefore appears quite different from most of the digital boards you may be used to. It takes about two hours to complete the video board. It is attached to a heat sink for the video output transistors.

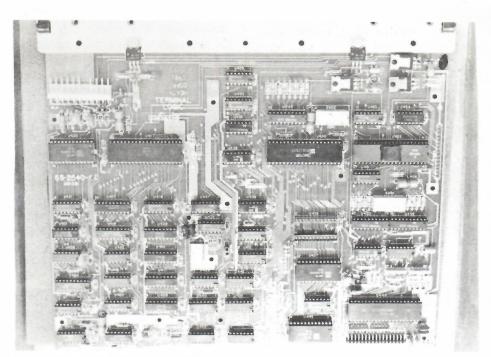
At this point, you check out the power supply and the video board by resistance checks and then applying power. There are no high voltages present, so it is safe and yet lets you know immediately if you have a mistake



The one-board power supply

on one of the two boards.

The video driver board is built next. It is again something new from the earlier H-19's. contains the parts necessary to drive the CRT and has the CRT



This is the intelligence of the H-19A. The terminal logic board...it comes pre-wired.

socket connected to it and a connector going to the brightness control on the rear of the base. This small board is very straightforward and the instructions have you test it after building it. Again, you need to test with an

ohmmeter first, and then with a voltmeter.

The last section of building deals with the front panel and the CRT installation. This part takes the most time, and yet seems to move fast because you see the terminal take shape as you go. Some caution is required when installing the CRT, since an implosion could be quite dangerous. The instructions are very clear in this area, however, and as long as you follow them, there is no problem. The keyboard is mainly built, but you must install a few parts and the cover.

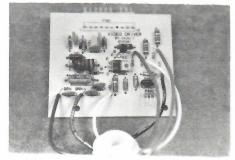
The terminal logic board is already built, as previously mentioned, so all you have to do is install it. One new part of the H-19A is the addition of a metal shield under the board and a small one near the center on top of the board. Once this is installed, the terminal is completely built.

The CRT adjustments are next. As with any newly built video equipment, you will need to line-up and adjust the display for the best appearance. The manual

gives very detailed step-by-step instructions for this operation.

The final assembly is just the mounting of the hinges and other parts for the cabinet top. It takes only a few minutes. When finished with this, the terminal is completed and ready to connect to your computer.

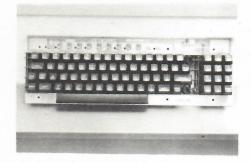
One thing that is noticed immediately in a side-to-side comparison is the label on the front panel. The older blue, gold,



The small video driver board

and orange stripe is gone and is replaced by a gold-on-black metalized tag. The H-19A says "Heathkit Terminal", whereas the H-19 says "Heathkit H-19". The new one looks better.

The first thing you should do after completing the terminal kit or upon purchasing a pre-built terminal is to connect it to your system and try it out. There are quite a few features that the H-19 and H-19A both have, and you should familiarize yourself with them. We felt that the inclusion of a plastic coated chart of the various escape sequences and other terminal controls was a very nice gesture. There are some dip switches inside the terminal on the logic board that you may select for the initial start-up features. Such things as a quiet but sometimes useful, key-click, choice of either underline or block



cursor, wrap-around lines, and choice of baud rates are selectable. Most of these may be altered at will with the keyboard.

There are several features that we haven't described yet. One of them is the cursor position report feature. With this, the terminal may report to a BASIC program where the cursor is positioned. Also, to compliment this feature, there is a save-the-cursor position function and a get-to-previouslysaved position function which are very useful. Along with this, the direct cursor addressing features allow you to use the terminal for programs which will update the screen quickly without having to write the whole thing.

The terminal is capable of reponding as a DEC corporation VT52 terminal, and in many cases is being used to replace the VT52. We have seen it used on a VAX system and most users like the H-19 better than the VT52.

There is a 25th line on the terminal that may be displayed and will not scroll along with the other lines. By using some ingenuity, you could have this line be a prompt for certain controls used throughout a program, or display a message for a certain length of time before erasing. By the way, this 25th line may be

transmitted if desired. The other 24 lines are transmitted separately.

The graphics characters were mentioned in the list of specifications, but you should be aware that they are useful even in some programs. As an example, there is one graphics character that is the divide sign that most people are familiar with. That makes it possible to use it instead of the slash for math tutoring, etc. Most of the graphics characters fit in the category of those found on the Commodore PET, although there are differences.

Performance wise, the H-19 is excellent, and you must use one to appreciate it. It really beats the socks off from many of the terminals that claim to be "intelligent". You won't go wrong by purchasing or building an H-19A.

Now for some of the extras that we promised. If you only have a tape system, and would like to at least get one disk, by using the H-19 as the cabinet and power supply, all you need is a drive and a disk controller board. You should, however, "do it right" and purchase the bracket and shield from Heath. Without the shield. there is a danger of disks being erased by the magnetic field around the CRT. At least the chance of some missing bytes. The bracket isn't as important if you are willing to make one yourself. One of the staff bought the required parts to mount a disk in the unit and it cost about \$28 or so for them. So far, (one year later) there has been no problem with using the required voltages for the disk from the terminal power supply. Everything seems to run as it is intended to do. There is probably a bit more heat

There is probably a bit more heat generated from the terminal with the disk drive inside the cabinet.

Another feature that you may not know about is the reset control on the terminal is also available (with an extra wire) to run to the reset on your computer. This makes it handy when remote resetting is needed or when it would be useful for a particular application. Since the terminal sends the signal through an open collector transistor, there should be no problems encountered with most applications.

Finally, there is the scrolling feature on the H-19 terminal. With the Heath computer system, you may scroll a screen at a time, or a line at a time through the use of the scroll key. Since we are using different software, there will be some changes necessary to your present software in order to use it. The standard stop option used in FLEX 2.0 is an escape which is required if the pause feature is enabled, (TTYSET, PS = Y), and is always activated if a pause during printouts is desired by typing 'esc'. In the DEC series of computers and many other now starting to show up on the market the 'DC1-DC3' start and stop controls are more common. The Heath H-19 terminals are equipped to automatically send a DC1 and DC3 to indicate a buffer full in the terminal. This feature along with a scroll function that may be enabled at the terminal needs the computer to respond to DC1 and DC3. In FLEX this is not too hard. The location to stop the print is at \$AEBF, (this is a word pointing to the ESC character) and the start print is at \$AF8C. change these to the DC1 and DC3 change the following:

> \$AEBE 81 13 \$AEC0 01 \$AF8B 81 11 \$AF8D 01

This will toggle the print off by a control 'S' and back on by a control 'Q' since the screen can 'hang''. If you forgot about being in holdscreen mode, hit the scroll button and get the next line.

While the added shielding in the H-19A make the kit a bit longer to construct, the building time remains near 9 or 10 hours, depending on the individual. It's too bad that the extra time, money and effort had to go into the shielding. Since construction, the three H-19A kits that I built have all performed flawlessly. The features and performance of the H-19 and H-19A make them one of the best buys in terminals today.

[SS-50]

MODEM

Software For Those With a Modem

By Gene Embry Route 1 Box 151-H Morrisville, NC 27560

Editor's Note:

This program is published without the usual trial/testing so that others that enjoy trying a program out and finding good and bad [bugs] with it may do so. Mr. Embry would appreciate comments from those of you wishing to do so.

Sending a data file from a disk via a modem can be accomplished using the program XMIT.TXT. If the receiving system is running RCVER.TXT then the contents of the data file will end up in the receiver's memory.

The assumptions behind the development are as follows: A Smoke Signal disk operating system is used. Only stored data files will be transmitted. Thus, conversational (talk) mode is not permitted. XMIT starts by sending a hex \$03 (STX), start of string. It does not expect an echo. Each subsequent character sent will be displayed on the video and wait about half of a second for an echo. If none is received, the program terminates. If the wrong character is received the program terminates. When a carriage return (OD) is sent, we insert a line feed (\$0A). Initially, I considered only sending BASIC data files and needed to insert the

line feed for the video. I really don't know the proper way to handle this situation.

The routine MSCNT may need to be changed if your CPU is running at 1 Mhz. Line 185 of the source code should be changed.

The program RCVER.TXT, is a bit more general in use than XMIT.TXT. It will allow you time to get your accoustical coupler attached and wait for an input from your control port.

See lines 76 to 80. We then wait for an STX (\$03) to unlock the program. The program continues by reading a character at a time, returning the echo, storing the character in memory and displaying the data file on the CRT.

The program will terminate if a character is not received each second or so. This is handled in the routine INCHAR by calling the DELAY routine up to 10 times. The values of TVALUE and Accumulator B may need to be adjusted to fit your CPU clock.

Both programs are stored as transient commands. Initial testing was done using my printer that is connected via an ACIA. Actually, on line-testing has yet to be done.

Any comments would be greatly appreciated.

1: 2: * SSBDOSGB System Programming equates 4: * This program will use the SSB equates. 5: * 5: * SYSBAS EQU \$COO Base address for this system 7: * 8: TCA EQU SYSBAS+\$0D80 Drs of transient command area 9: DOSJMP EQU SYSBAS+\$1280 DOS jump table 10: PARTBL EQU SYSBAS+\$1280 Dos jump table 11: * Monitor linkages 13: * 14: ZWARMS EQU DOSJMP+\$2 Dutput string at X (end at EOS) 15: ZOUTHA EQU DOSJMP+\$2 Print an address in hex 17: ZPUTCH EQU DOSJMP+\$4 Directed output vector 18: ZGETCH EQU DOSJMP+\$5 Print an address in hex 17: ZPUTCH EQU DOSJMP+\$5 Print an address in hex 18: ZGETCH EQU DOSJMP+\$5 Print an address in hex 19: ZCRLF EQU DOSJMP+\$5 Print an address in hex 19: ZCRLF EQU DOSJMP+\$5 Print an address in hex 19: ZCRLF EQU DOSJMP+\$5 Print an address in hex	
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1: NAM XMIT.TXT 2: * DOSG8 System Programming equates 4: * 5: SYSBAS EGU \$COOO Base address for this system 5: SYSBAS EGU \$YSBAS+\$080 DGS FCB address 8: TCA EGU SYSBAS+\$1280 DGS FCB address 9: DGSJMP EGU SYSBAS+\$1280 DGS Jump table 10: DFMORG EGU SYSBAS+\$1280 DGS Jump table 11: * Parameter table definition 12: * Parameter table definition 13: * Monitor linkages 15: * 16: ZMARMS EGU DGSJMP+\$03 Monitor warm start 16: ZAPE EGU DGSJMP+\$11 Get a file specification 17: ZFLSPC EGU DGSJMP+\$26 Gutput string at X (end at EGS) 20: ZGUTGH EGU DGSJMP+\$26 User alterable output	
C000 C080 C080 D280 D780 D780 D281 D281 D285 D246	

* Parameter table definit * YMEMAX EGU PARTBL+\$02 YCPORT EGU PARTBL+\$17 * Codes EGU \$00	TO THE TOP THE	41: * The maximum value of RAM is YMEMAX. 42: * Disk location: MODEM 44: * A5: * Program equates 45: * Program equates 46: * 47: MODEMS EQU \$8000 Status 48: MODEMS EQU MODEMS+1 Data 49: TUALUE EQU MODEMS+1 Data 50: SIZE EQU FINAL—START Size of this program 51: MAXSIZ EQU DOSJMP-TCA-1 Max. size of TCA	55: 87ART BRA 55: 87ART BRA 58: BEGA RMB 57: ENDA EGU 58: TEMP RMB 60: ERCODE RMB 61: ERMES3 RMB 62: * Initializa 63: * Initializa 65: RCVER LDX 65: RCVER LDX	
D302 D317	0000 0000 0000 0001 007F	8000 8001 5000 0128 04FF	20 21 11	CD8F FF CD84 CD84 B7 8000 CD84 B7 8000 CD87 8B 15 CD88 B7 8000 CD87 BD D2DC CD87 BD D2C4 CD88 BD D2C4 CD88 BD D2DC
41 Directed output vector SC Print or/If strins I/D Request entry (FCB) indices	ETTOT State FUNCTION STATE FOR STATE	\$60 End of string \$60 Start of text \$07 Ding-a-ling \$60 Carriage return \$00 XMIT.	This will transmit via a modem on port #0 the contents of the data file specified. Echo from receiver modem required for each transmitted character. Disk location: MDDEM Prosam equates DEMS EGU \$8000 Status DEMS EGU #8000 Status LF EGU MDDEMS+1 Data LF EGU FINAL-START Size of this prosram XSIZ EGU FINAL-1 Max. size of TCA	CR & LF to screen Get disk # and name Continue if ok
22: ZCRLF EGU DOSJMP+\$41 22: ZCRLF EGU DOSJMP+\$5C 23: * DFM linkases 25: * EGU DFMORG+6 26: DFM EGU DFMORG+6 27: * File control block (F(XES EQU 0 XES EQU 1 ** DFM function codes GSG4R EQU 4 GSRC EQU 5 GSRC EQU 5 ** DFM error codes (XE	* Print cod * Print cod EOS EGU SFLL EGU LF EGU CR EGU	**********	
D2DC D2DC D786	000 000 00 000 000 00 000 000 00	0000 0000 0000 0000 0000 0000	B000 B001 01F4 01AC	CD80 20 03 CD82 CD84 CD88 TF CD84 CD88 CE CE49 CD84 BD D2DC CD81 24 09 CD83 CE CED9 CD83 CE CED9 CD83 CD83 CD83 CD83 CD83 CD83 CD83 CD83

cations		modem	Get ohar from modem	Nothing received	unit			char in RAM, maybe		3				ids memory then in RAM but it	video.	thi	Get RAM Full messume	2 4 400		. is printable	We'll print CR & LF to the video but no other	char	Tess then a sersoes?	Greater than 47F?	resident officer Frint to cide of Continue receiving data	chars are n	From	Alzays #0100		Back up one Last used location for storase		
or code locations	ERCODE	character from	INCHAR	LAST	to sending	#MODEMS OUTCHR	*	receiver o	TEMPX	ERAM O,X		VIDEO		input exceeds not stored in	printed on	B ERMESS VIDEO	#MESS3 ZOUTST	ERMES3	*	see if char.	A #LF PRINT	A #CR	A MIN	A #MAX	ZPUTCH	section is	#MESS1	#BEGA	#MESS2	TEMPX+1	ZOUTHA	ZWARMS
Clear error	CLR	43	SS TOT	BNE	Echo it	LDX	T EGU	Save the	LDX				EGU	100 mm	will be P	LDA	LDX	NOU.	EQU EQU	Test to s	CMP	CMP	E C			Endins		Lox	LDX	DEC	Sack to	-
* * :	*	* * * *	95: GET	***********	* *		O4: RAMIT	* * :	108:	100	113:		m *	* *	* *	122:	24:	126:	5 *	* *	132:	4 10	38	200	40: PRINT	* *	144: *	47:	0 00 0	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	* *	
	CDB1 7F CDB7 CDB4 7F CDB8		CD87 8D 58	26 38	•	CDBE CE 8000 1 CDC1 8D 74 1	coca	rd erd s	FE CD84		OB FF CD84	20 OE	CDD3			F6 CD88 26 09	CEBE	CD88	CDE1 1		00 00	81 OD	18 11 11 11	81 7F	DZC1		CE CE72	BD DZAG CE CD82	CE CE84	CEOS BD DZAB 1 CEO8 7A CD85 1 CEO8 CE CD84 1	BD DZAF	CE11 7E DZ83
	Unlock receiving program	Oren for read	Open the file	Ready for read		# Oherwoter	- 100	Print transmitted character	siver a	We have an echo error		screen	Get echo from receiver			Get ercode into acc B	errors	Mas wrong coar, echoed fit not then no echoed char	Print a strins			Ready to close file		Was it end of file?	ns sreci		and the state of t		Send char. from date file			
	89: LDA A #STX 88: BSR OUTCH	LDA A	SAN	LDA A STA A	* READ EGU	*	LDA		808 F 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2		BNE LDA A		TST TST			*		E C C	PO JSR Z	P1 LDX	PZ LDX	STAA	JSR TOX	LDA B	BEG	19R	* AMP	* OUTCH EQU	*	A 500	BCC OUTCH STA A MODEMD Z: RTS	*
	86 03 80 6E	86 04 A7 00	BD D786 26 2E	000		CE CE49	0100	BD DZC1	8D 58	26 14 81 0D	CDC8 26 E6 109 CDCA 86 0A 110	80 92C1	70 CD84	CDD8 20 D8 116	CDDA 118	FG CD84	27 11	26 08		05 CF16	20 F6 CE CE49	86 06 A7 00	8D D786	E6 01	CE03 27 06 13 CE05 CE CED9 13	BD DZA6	CEOB 7F 1783 145		FB 8000	557	CE13 24 FS 150: CE15 B7 8001 151: CE18 39 152:	13

nothing is received then nothing is received then nothing is received then nothing is received then Number of times to call DELAY Bo we have a character? Ready to read Time for delay is 0.1 seconds Try again Got a character Try again Got a character Error code for 'no char received Error code for 'no char received For 0.1 seconds For 0.1 seco times value in Acc. B This line and next line take about 0.1 seconds Mait another 0.1 seconds Mait another 0.1 seconds	LF.LF From: \$/
# 111 PE SE SETFLO SELAY TEMP SETFLO SETFLO SELAY TEMP SETFLO S	EOS CR.LF.LF
Les AR	
1589: IN 1653: ** * * * * * * * * * * * * * * * * *	208: 207: * 208: MESS1 208:
	CEST 20 70 CEST 20 70 CEST 20 73 73 73 73 75 CEST 72 85 CEST 72 85 CEST 20 20 CET 1 00 CET 20 D CET 20 D CET 20 D CET 20 D CET 20 CET 81 74 CET 81 74
Ill wait for at least a half If none is received to 3. of then ERCODE set to 2. 500msec = .5 seconds Is it 0.5 seconds vet? Yes Get status Echo received? No Yes—met it Compare A to B A=B Error code for A <> B may be 0, 2 or 3 Error code for no echo file specification/	Pacter 'echoed'/
mutine will seet of the willess of the will be willy be will	BELL, CR, LF /Wrons charac
FCB	FCB
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DEL1 EOS INZ MASS MODEMS MODEMS RAMIT START TEMP VIDECO VI CR, LF, LF, BELL CR ENDA ERMES3 LINI LINI LINI MESSI MODEMD PRINT SIZE TCA UI FCC 218: FINAL 219: * 220:) ERROR(S) DETECTED BELL DOSJMP GETSTX GETSTX MESS MIN PARTBL SETFLG SYSBAS TYMEMALUE YMEMALUE YMEMALUE YMEMALUE YMEMALUE YMEMALUE YMEMALUE ZOUTST 24502250 24503225 24503 24503 24 220 AX 25 26 24 24 2 023400 DFMORG E1 ERMES1 FCB LF LF LF FO SIZE SYSBAS SYSBAS XFC ZFLSPC /No echo received/ D786 D280 D280 CD84 CE34 CDE8 CO04 CO03 CO03 D003 D25D BELL, CR, LF CR, LF, E0S DFM DOSJMP ERCODE ERTS HALF MODEMD PO PO SETFLG SETFLG SETFLG SETFLG FCB FCB **ERMES3** DETECTED CR DOSFCB ERNES3 ERNES3 GACKIO OUTCH PERROR READ START TIME ZCRLF .66 2003 ERROR(S) 85 85 84 007 000 000 000 000 000 000 1SCNT

New Products

MARK DATA PRODUCTS' COLOR BERSERK

CE43 0000 0000 CEAB CCE84 CCE84 CCE80 CCBC3 CCCBC3 CCCB

Mark Data Products introduces COLOR BERSERK, a new hi-res graphics game on cassette for 16K Radio Shack Color Computers.

COLOR BERSERK closely duplicates the popular arcade game with dynamite sound effects and super joy stick action. The exciting combination of angry robots and Evil Orville will provide many hours of constant challenge in this one or two player game. COLOR BERSERK is a winning addition to the popular Mark Data Products adventure game series.

Available postpaid, for just \$24.95 directly from Mark Data Products, 23802 Barquilla, Mission Viejo, California, (714) 768-1551.

PERCOM MOVE SCHEDULED FOR SEPTEMBER

Lucy Mauch, general manager of PERCOM Data Company, announced here today that the company will be moving into new quarters in nearby Dallas in September.

This will be the third move to larger quarters for the five-year-old manufacturer of electronic devices for microcomputers.

All operations except technical services and repair, which will remain in the present site in Garland, will be housed in the new 27,000 square-foot complex.

Mauch said the additional space and an improved telephone facility will "go a long way" to ease the pressure to expand, without diminishing the customer service that has sustained PERCOM's high growth rate.

PERCOM is a major supplier of mini-disk systems and system enhancement modules for TRS-80 and System-50 computers.

The new PERCOM building, which is in the final stages of construction, is situated at 11220 Pagemill Road, Dallas, Texas 75243.



OS-9 EXCHANGE

by Ken Orme

OS-9 Exchange will be a regular feature of SS-50 Computing, beginning with this issue. If you have ideas, utilities, new information, fixes or whatever, please contribute to this column. It will be a good way to have a forum for those who have purchased the OS-9 system, or for those who are interested in purchasing to at least check out some of the features of this system.

To begin this first column, we have a letter from one of our readers.

Dear Editor:

Thank you for the review of OS-9 in the March thru June issue of SS-50 Computing. I will be looking forward to more information on that system, both Level 1 and Level 2.

A few things in the review seem to require some clarification. First, Microware's ads refer to Level 1 as a single user system. while the review talks about more than one user on your Level 1 system. Apparently the TSMON (time sharing monitor) is involved here; additional information about this would be helpful. Also, can one user have more than one program running at the same time? (If so, is TSMON required for this?) Finally, can OS-9 be adapted by the user for non-standard hardware (terminal, printer, etc.1?

> Jim Howell San Jose, CA

I appreciate the questions brought up by Jim in his letter and think that it would be appropriate to answer them here.

On the subject of Level 1 being a single user system, let me say that the newer ads that have been put out by Microware® do clarify the fact that you may timeshare on either Level 1 or Level 2. In fact a quote from the ad says "(Both versions come with complete timesharing support)". I will mention more on this a bit later.

On the question of one user having more than one program running at the same time, the answer is "Yes". Again, the latest ad clarifies this point also, and more details are in this article.

The third question on adapting OS-9 is harder to answer. It really depends on the individual ability of the person doing the adapting. Generally, Microware will sell the operating system for almost all systems. The terminal configuration may be changed at any time by the TMODE command. Almost any configuration that I can think of would be handled without a problem, by this method. Now when it comes to printers, let me say that for the most part, there would be a problem trying to change printer drivers, except for the port to which it connects. In fact, I have a printer with an opposite strobe requirement from that in the OS-9 system. I'm sure it is a matter of

changing just a couple of bytes, but at least for now it won't run. I don't know which "couple of bytes" to change. Actually, the time spent trying to resolve this has only been a few minutes so far, but it is potentially a problem unless I have the source code.

To answer the third question is difficult, but terminal adaptation, yes, and other items, sometimes. All of you should realize, however, that many, many people cannot adapt printers with other disk operating systems either.

Since the first article on OS-9 appeared, the staff has been working more with the version 1.1 and found it to be an excellent operating system, with almost all of the minor problems in the first version totally resolved.

First of all, the manual itself has been greatly improved with the version 1.1 change. The new one is over 80 pages in length versus 64 in the first one. The very first part dealing with the overview of OS-9 now includes a section outlining the main features of OS-9. These include: True multiprogramming which includes running more than one program at once by a single user, 'Type-ahead' capability, active support for modular software, especially that found in ROM packages, a hiearchical file system, a unified I/O system, I/O redirection as desired, and the "shell" command interpreter which allows all of this without requiring complicated

user requirements.

The version 1.1 disk comes with a startup file built on it, and several directories to show the hierachical method. With this system, the commands are set up in one file under their own directory and the system modules are located under the system directory. Right after you get the prompt to tell you that the system is up, if you type DIR you will see only four files: OS9Boot, SYS, CMDS, and STARTUP. From there you may look at the CMDS file by typing DIR CMDS and you may look at the SYS directory by typing DIR SYS. Also, at this point you may change directories with the CHD command by typing CHD CMDS. Then to look at the commands, all you need to do is type DIR.

Another thing that I should point out is that you may change the amount of memory used to perform various command programs. As the programs are loaded, they are allocated the minimum amount of working RAM memory specified by OS-9. Sometimes it is worthwhile to increase this memory size. As an example, if you were to type 'copy #2K file1 file2', that would invoke the memory modifier to allocate 2K of RAM for the copy process. This can help speed-up some of the modules if you have more memory available. And, speaking of memory, the newest ads mention Level 1 should have 32K to 56K of RAM, which seems to be a fair statement. Anything less than that would not allow all the capabilities of OS-9 to be used.

Now back to the question about timesharing. Before you may do any timesharing at all, you must have a real time clock or an interrupt timer in your system. With OS-9 we are really using "time slicing" because of the way it shares with other users. As an example, suppose there is a need for three users on a system. With the editor, a password file is created which includes the user name, the password, the user ID number, the initial process priority, the source and name of the

initial execution directory, the source and name of the initial data directory, and the name of the initial program to execute. For our example, one user named Bill will use BASIC09 and needs little priority to run it. Another named Sue will use the EDIT program and needs a medium priority. third user named Joe needs to have a high priority and use the Shell. Bill can have his own directory on disk drive 1, with the working directory as drive 0. Sue may use the CMDS directory to see the other commands available. can share the CMDS directory with Sue and have his own for a working directory. From this, you can see some possibilities. Notice that most of the information in the password file is for the initial process. After that, things may be altered by those that know the system, or left alone by those who don't. A password file could be created that will not allow the user anything except BASIC09 and their own directory. That will keep them out of trouble. Since the directories and files have security permissions attached to them, a user may be "locked out" of all but his own The system operator may change permissions on any of the files.

Then to get off the system, a user would only have to hit the escape as the first character on a line. That puts the terminal back in the "wait" mode, where nothing will come up until a carriage return is typed. Then the prompt is displayed again, and a name and password is asked for. If the password is incorrect for three tries, the terminal is again placed back in the "wait" mode.

On the question of running more than one program at the same time, here is the way it is done. Suppose that you wanted to output a long file to the printer (P) and at the same time edit a text file called text. To invoke the concurrent execution, simply type the following:

OS9: LIST FILE >/P& EDIT text

Since the LIST and EDIT programs were separated by the "&", they will run concurrently. If you prefer, you may type LIST FILE >/P& and then hit return. OS9 will come back with "&005" or some other number signifying the process number and then say '0S9' again. You may then type in the name of the program you would like to run concurrently. The "&" sign is the key, since it must be placed between two programs in order for them to run concurrently.

The only real problem that we have discovered with this, comes when you are having both programs run to the same terminal at the same time. You then usually get "interlaced" lines from each program. But, since you would very seldom try to do that, it shouldn't be anything to concern you.

The I/O may be redirected by modifiers to allow it to go to alternate files or devices. By using the "less than" sign, you redirect the input path to the one you specify. By using the "greater than" signs, you are telling OS9 to redirect the error output path to where you specify. This means that you could get all the input information from disk number one, and output it all to the printer. The defaults are back to the terminal and/or the disk system.

The one item that seems to give us problems with the new version 1.1 is the VERIFY command. It will load in, but then promptly does nothing. It may be that we got a bad copy of it, but we will find out and report to you again.

In closing, it appears that other software groups are making the move to OS-9. One that we can tell you about is Computerware®. They are almost complete with their Random BASIC with 11 digit precision, to run on OS-9. Along with it will be their excellent business application software. As others get things finished, you will see more software available.



"DISTAB" DISK DISASSEMBLER TABLE

For DDISEM Disk Dissembler

In the Nov/Dec issue of SS-50 Computing, we presented our DDISEM program which is a utility used to disassemble a program directly from a disk, rather than in memory. purpose of this program is really to allow you to disassemble programs larger than your system memory It came about would hold. because of that very reason. We had a need to disassemble a large BASIC, but didn't have enough memory to even hold the BASIC interpreter itself. Therefore the origin of DDISEM.

In the letters to the editor column, we printed a letter received not too long ago asking where the ending to DDISEM was. Since we did overlook the follow-up program, it is only fair to make sure it gets in print, so here it is.

This program is called "DISTAB" which is the disk disassembler table. It must be used in conjunction with DDISEM in

order to operate. And, similarly, DDISEM must have the DISTAB program before it will function.

In order to use the pair of programs, simply key in each program separately, giving them the names DDISEM.TXT and DISTAB.TXT. Then you need to assemble each one individually. Call the first one DDISEM.BIN and the second DISTAB.BIN. Now the final requirement is simply to append the two together using the append command. For example, type: APPEND, DDISEM.BIN,DISTAB.BIN,

DDISEM.CMD. This will put the appended file under the name DDISEM.CMD which will allow you to use it as a command, without the extention on the name.

To use the program, simply type, "DDISEM,FILENAM.EXT". The disk will load in DDISEMand then will disassemble the program with the filename that you asked

for directly from the disk. At the end of the disassembly it will also tell you the transfer address, which is quite often useful. Of course, if you desire to get a "hard copy" of the program, simply use the P command to send the disassembly to the printer.

We hope that you find this program useful, and apologize for the delay in printing it. At least you should be able to gain a little insight on how disasssemblers work by studying the program, and possibly could modify it for other systems and other uses.

The listing is quite lengthy, but it is a nice utility to have around "just in case". If any of you readers have utility programs that you would like to share, simply send it to "SS-50 Computing, c/o The Utility Corner, P.O. Box 398, Garland, Utah 84312". If possible, include a 5¼" disk with the source on it so that the staff can go over it faster. The disk will be returned to you.

	DIS	SASS	STA DISK SEM TIN	(IBLI	ER	41	0419 20 00 041B 01 00 041D 00 00 041F 00 0420 14 0421 00 00 0423 0F 07	FCB	28.06.12.15.07.08.18.09
1 2 3 4		*			SASSEMBLERS	42	0425 08 12 0427 09 0428 16 0429 17 13 0428 11 09	FCB	22, 23, 19, 17, 10, 16, 11, 14
5 6 7 8 9 18		* * 19 J *	TUL 1980	!	NIC NUMBER	43	042D 10 08 042F 0E 0430 46 0431 26 32 0433 32 22 0435 47 31	FCB	70,38,50,50,34,71,49,49
11 12 13 14 15	0961 0962 9984	* FLAG * N2 N3 B	TB CONT EQU EQU EQU	#01 \$01 \$02 \$04	FOLLOWING FLAGS 2 BYTES 3 BYTES B REGISTER	44	0437 31 0433 00 0439 36 00 0438 35 00 0430 08 48	FCB	90,54,89,53,89,90,72,64
16 17 18 19 20	0008 0020 0040 0033	A IM HDX BRS * COMB	EQU EQU EQU INATION	\$03 \$20 \$48 \$30 \$ OF THE 1	A REGISTER INVEDIATE MODE INDEXED MODE RELATIVE MODE	45	043F 48 0440 2E 8441 08 08 0443 1E 2D 0445 08 34	FCB	46, 88, 88, 38, 45, 88, 52, 86
21 22 23 24 25 26	9931 9941 9949 9945 9629 9825	BR X 8X BX AI BI	EQU EQU EQU EQU EQU	BRR+N2 NDX+N2 X+R X+B IM+R+N2 IM+B+N2		46	0447 06 0443 05 0449 33 21 0448 00 25 044D 45 00 044F 1B	FCB	05,51,33,00,37,69,00,27
27 23 29	0003 0003	82 83 83 83	EQU EQU EQU	8+N2 8+N3 B+N3 B+N3		47	0458 2E 0451 88 83 0453 1E 20 0455 88 34 0457 06	FC8	46, 93, 93, 38, 45, 88, 52, 96
32 33 34 35	0433		TE CONTI	RIKS MEMO \$0400	PNICS	48	6458 65 8459 33 21 8458 88 25 8450 45 88	FC8	05,51,33,00,37,69,00,27
38 37	0430 82 9481 2F 80 9483 96 83 9485 96 42	* MEM	FCB	99,47,69	1, 02,02,0 3,65,69	49	045F 18 0468 2E 0461 00 00 0463 1E 20 0465 00 34	FC8	46,00,00,30,45,00,52,06
	0407 44 0408 27 0409 23 10 0438 38 19 0400 39 18		FC8	39,35,28	.59,25,57,26,58	59	0467 06 0463 05 0469 33 21 0468 00 25 0460 45 28	FC8	05,51,33,00,37 ,69,40,2 7
23	(425 38 0410 37 0411 12 00 6413 00 00 6413 00 41		FCB	55,24,08	,03,03,03,65,67	5i	046F 1B 0470 2E 0471 00 00 0473 1E 20 0475 00 34	FC8	46, 82, 88, 38, 45, 88, 52, 86
	0417 43 0418 00		FCB	60,32,00	,01,00,02,00,00	52	0477 06 0478 05	FCB	85.51.33.00.37.69.40.27

	0479 33 21				940B 93 99			
	847B 88 25				04DD 00 2C			
	047D 45 28				04DF 3E			
	047F 1B			65	04E0 3F		FCB	63, 29, 56, 00, 04, 13, 42, 60
53	0480 3F	FCB	63, 29, 56, 00, 04, 13, 42, 00		04E1 1D 38			
	0481 1D 38				04E3 00 04			
	0483 00 04				04E5 00 2A			
	0485 00 2A				94E7 3C			
	0437 00			66	04E8 24		FCB	36,02,43,03,00,00,44,62
54	0488 24	FC8	36,02,48,03,31,21,43,00		04E9 02 30			
	0489 02 30				04EB 03 00			
	0488 03 1F				04ED 00 2C			
	0480 15 28				94EF 3E		FOD	/7 00 F/ 00 04 /7 /0 /0
gard 2774	043F 00			67			FCB	63, 29, 56, 88, 84, 13, 42, 68
10	0490 3F	FCB	63, 29, 56, 00, 04, 13, 42, 60		04F1 10 38			
	0491 1D 38				04F3 08 04 04F5 00 2A			
	0493 00 04 0495 0 0 28				84F7 3C			
	0497 3C			40	84F8 24		FCB	36,02,48,03,00,00,44,62
52	0498 24	FCB	36,62,48,83,31,88,43,61	00	04F9 02 30		100	30,02,70,63,66,06,77,02
	0499 02 30	100	30,62,40,63,31,05,43,61		04FB 03 00			
	0498 03 1F				04FD 00 2C			
	049D 08 28				84FF 3E			
	049F 3D			69	0111 00	*		
57		FCB	63, 29, 56, 88, 84, 13, 42, 68	70	9500 00	FLAGTB	FCR	0.0.0.0.0.0.0.0
	04A1 1D 38		***************************************		0501 00 00			
	04A3 00 04				0593 88 88			
	0485 00 28				0505 00 00			
	04A7 3C				05 07 00			
58	0498 24	FCB	36.02.48.03.31.41.43.61	71	95 93 99		FCB	0.0.0.0.0.0.0
	04A9 02 30				8589 88 88			
	04AB 03 1F				959B 99 99			
	84AD 29 28				9590 99 99			
gan ett.	049F 30				858F 88			
59	0480 3F	FCB	63, 29, 56, 00, 04, 13, 42, 60	72	0510 00		FCB	6.6.6.6.6.6.6
	04B1 10 38				9511 99 99			
	04B3 00 04				0513 00 00			
	0485 00 2A 0487 3C				9515 99 99 9517 99			
60	04B7 3C	FCB	7/ 00 40 07 74 44 47 /4	77	9517 98 9518 98		200	0000000
00	0489 02 30	rus	36,02,48,03,31,41,43,61	1.3	0519 00 00		FCB	9,9,9,8,8,9,8
	0488 03 1F				051B 08 00			
	0480 29 2B				051D 00 00			
	04BF 30				051F 00			
61	04C0 3F	FCB	63,29,56,88,84,13,42,88	74	0520 81		FCB	BRJBRJBRJBRJBRJBRJBR
	04C1 1D 38				0521 81 81			24.24.24.24.24.24.24.24.24.24.24.24.24.2
	04C3 00 04				0523 81 81			
	04C5 00 28				6525 81 81			
	04C7 80				0527 81			
62	04C8 24	FCB	36, 92, 48, 93, 96, 99, 44, 99	75	0528 81		FCB	BR, BR, BR, BR, BR, BR, BR
	0409 02 30				0529 81 81			
	04CB 03 00				9528 31 81			
	04CD 00 2C				0520 81 81			
	94CF 08			-	052F 81			
	0400 3F	FCB	63, 29, 56, 98, 94, 13, 42, 68	76	9539 98		FCB	0.0.A.B.0.0.A.B
	0401 10 38				0531 00 08			
	04D3 00 04				9533 84 88 9575 88 88			
	04D5 00 28 04D7 3C				0535 00 08 0537 04			
	04D7 SC 04D8 24	FCB	36,02,48,03,00,00,44,62	77	9537 94 9538 99		ECO.	00000000
97	04D9 02 38	1 00	20,021 40,031 00,001 44,02	11	9539 99 99		FCB	0.0.0.0.0.0.0
	-100 06 00				AND 100 00			

	8538 00 00						
	053D 00 00				059F 01		
	053F 00			98	05A0 49	FCB	AX,AX,AX,&,AX,AX,AX
78	24.2 00	FCB ·	A.O.O.A.A.O.A.A		05A1 49 49		
	0541 00 00				05A3 00 49 05A5 49 49		
	9543 98 98				8597 49		
	8545 88 88 8547 88			Qt	05A3 49	FCB	RX, RX, RX, RX, X, X, X, X
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	054D 08 00				05AF 41		
	054F 03			92	0580 OA	FC8	R3.A3.A3.0.A3.A3.A3.A3
88	9559 94	FCB	B,0,0,8,8,0,8,B		0581 0A 0A		
	0551 00 00		270707270707070		9583 99 9A		
	0553 04 04				0585 OA OA		
	0555 00 04				0587 0A		
	9557 04			93	9583 BA	FCB	83,83,83,83,N3,N3,N3,N3
81	0558 04	FCB	8,8,8,0,8,8,0,8		0583 OA OA		
	0559 04 04				0558 OA 02		
	0558 00 04				0580 02 02		
	055D 04 00				05SF 02		
	055F 04			94	8509 25	FCB	81.81.81.0.81.81.81.0
82	0 560 41	FCB	X,0,0,X,X,0,X,X		05C1 25 25		
	9561 99 99				05C3 00 25		
	0563 41 41				05CS 25 25		
	9565 99 41			e wa	0507 00		ET ET ET ET A A TM.117 A
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	8569 41 41				0508 25 00		
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94	6576 62	FCB	ZH.ZH.O.ZH.ZH.O.ZH.ZH.O.O	20	0501 05 05	1 40	62.62.62.60.62.62.62.62
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	0573 02 02				9505 95 95		
	0575 00 02				95 07 9 5		
	85 77 8 2			97	0508 05	FCB	82,82,82,82,0,0,N2,N2
35	95 78 9 2	FCB	NZ.NZ.NZ.0.103.NZ.NZ.NZ		25 0.9 85 85		
	0579 02 02				0508 05 0 0		
	857B 88 82				05DD 00 01		
	9570 82 82				050F 01		
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85	0580 29	FCB	AIJAIJAIJAIJAIJA		05E1 45 45		
	05 81 29 29				05E3 00 45		
	3583 89 29				85ES 45 45		
	3535 29 29				8 5 £7 45		
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105	0603 41		FCC	'ABAADCADDANDASLASRSCCBCSREGBGE'	0678 4A 4D			
	0604 42 41				067A 50			
	0606 41 44	*		109	067B 4A		FCC	"JSRLDALDSLDXLSRNEGHOPORAPSHPUL"
	0608 43 41				0 67C 53 52			
	060R 44 44				067E 4C 44			
	060C 41 4E				0630 41 4C			
	060E 44 41				0682 44 53			
	0610 53 40				9684 4C 44			
	0612 41 53				9636 58 4C			
	0614 52 42				9688 53 52			
	0616 43 43				068A 4E 45			
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196	0621 42		FCC	'BGTBHIBITBLEBLSBLTBMIBNERPLBRA'	8698 4C			
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	0633 45 42				06RC 45 43			
	063A 50 4C				06RE 53 45			
	063C 42 52				0680 49 53			
	063E 41				0682 45 56			
107	063F 42		FCC	"BSRBUCBUSCBACLCCLICLRCLUCHPOOM"	0684 53 54			
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	0646 56 53				968A 53 54			
	2648 43 42				96BC 58 53			
	864R 41 43				86BE 55 42			
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	9652 4C 52				0606 54 41			
	0654 43 4C				96C8 58 54			
	065€ 56 43				06CR 42 41			
	0658 40 50				960C 54 59			
	065A 43 4F				06CE 41 54			
	865C 40				0600 53 54			
103	0650 43		FCC	*CPXDAADECDESDEXEORINGINSINXJMP*	06D2 54 53			
	065E 50 58				0604 58			
	0660 44 41			112	0605 54		FCC	'TXSWRI'
	0662 41 44				0606 58 53			
	0664 45 43				06D3 57 41			
	9666 44 45				06DA 49			
	9668 53 44			113		3/4		
	066A 45 58			114		*		
	8660 45 4F			115			END	
	966E 52 49							[SS-50]

6809 Relocating Recursive Macro Assembler & Loader/Linker with text editor

- •Runs on 6809 system (in as little as 32k)
- Interactive or non-interactive (batch) mode
- Supports relocatable and absolute code
- •Can assembler 6800 & 6801 source and generate 6809 object
- CROSS ASSEMBLER MODE—can assemble 6800 & 6801 source and generate 6800 & 6801 object
- •8 character global and local labels
- •76 English error messages
- Alphabetized or non-alphabetized symbol table
- •Cross reference table
- •Checks for unreferenced labels
- •Can enable the insertion of a 'SWI' after every instruction
- •Supports the following assembler directives: ASECT, CSECT, PSECT, DEBUGS, END EQU, EXEC, EXT, FCB, FCC, ID, INT INCLUDE, NAM, OPT, ORG, PAG, RMB SET, SETDP, SPC, TTL, FDB
- Program sectioning (ASECT, CSECT, or PSECT)
- •Source of I/O routines supplied
- •Total FLEX* compatability
- •Powerful co-resident text editor
- •TSC source file compatibility

Powerful Macro Capabilities

- 8 character symbolic (substitution) labels
- branch on conditions EQ, NE, LE, LT GT, GE
- supports nesting
- Logical, aritmetic, and string labels
- Sublist processing
- Powerful string functions such as SUBSTRING
- Supports the following directives ACNT, AGO, AIF, ANOP, GBLA, GBLB, GBLC LCLA, LCLB, LCLC, MACRO, MEND, MNOTE SETA, SETB, SETC

Loader/Linker

- Link and load (with offset)
- Link and save
- Global cross references
- Supports the following commands LOAD, COMPARE, SAVE, EDIT, LINK, MAP INTERNALS, UNDEFINED, CLEAR, RUN SECTION, FIX

MCAM	0809			\$	250.00
User's	Manual	Only (about	200	pages-refun	dable)-

A version of the above assembler which generates ABSOLUTE code is also available

ASMB 6809 ---- \$ 150.00

\$ 25.00

The above software is available on 5 or 8 inch FLEX* disks, prices include one year maintenance (single CPU). Even if you already own an assembler you should seriously consider ordering these powerful tools.

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BASICØ9™ has a dual personality.

One craves meat-and-potatoes BASIC.



Some people say BASICØ9 is really a PASCAL in disguise, others say it's still BASIC. You'll understand this delightful dilemma when you look at both versions of the "bubble sort" program shown below: both can be run by BASICØ9. The program on top is unstructured and hard to understand, but it's traditional BASIC. The program on the bottom is well-structured and easy to follow, a virtue of PASCAL. With BASICØ9 you can program either way, or mix the best of both. It's like getting two languages for the price of one.

SORT AN ARRAY IN ASCENDING SEQUENCE

90 DIM A(5)

100 I=5

110 IF I=1 THEN 200

120 FOR J=1 TO I−1

130 IF $A(J) \le A(J+1)$ THEN 170

140 T = A(J+1)

150 A(J+1) = A(J)

160 A(J) = T

170 NEXT J 180 I=I-1

190 GOTO 110

200 RETURN

DIM array(5)
outer = 5
WHILE outer> 1 DO
outer = outer - 1
FOR inner = 1 TO outer
IF array(inner)>= array(inner + 1) THEN
temp = array(inner + 1)
array(inner + 1) = array(inner)
array(inner) = temp
ENDIF
NEXT inner
ENDWHILE
RETURN

Makes programs better

BASICØ9 has five kinds of loop structures: WHILE..DO, REPEAT..UNTIL,



LOOP . . ENDLOOP, FOR . . NEXT and IF . . THEN . . ELSE. If one of the five built-in data types (byte, integer, real, string, and boolean) doesn't suit the problem, you can make a new one of your liking with the TYPE statement. Need a tree, linked list, or symbol table? Complex nonrectangular data structures using any combination of data types are easy to define. Modular programming breaks down large programs to smaller, more manageable elements. BASICØ9 lets you create independent program modules called "procedures" with local variables for recursion plus parameter passing to any other BASICØ9 or machine language procedure. There is a complete set of statements for device-independent sequential or random I/O, plus a superlative PRINT USING system.

Makes programs faster

No full-feature BASIC for any 8-bit microprocessor is faster than BASIC\(\text{\text{9}} \), because it is an interactive compiler. As each program line is entered, it is instantly compiled to a smaller, faster form. Because BASIC\(\text{\text{9}} \) automatically converts programs back to original "source" form for listing, it is as friendly and easy-to-use as traditional interpreter BASICs. Each procedure can be independently compiled to position-independent, reentrant, ROMable format. Microware\(\text{\text{0}} \) developed a new ultra-fast 9-digit-accuracy floating point math system just

for BASIC09. And if that's still

not fast enough, there's BYTE and INTEGER arithmetic.

Features that make programs easier to write

The compiler is integrated with a full-feature string AND line-number oriented text editor. If you make a mistake, BASIC \$\psi \$9\$ tells you instantly. String-oriented commands such as search, change, change all occurances, delete, and insert can be used on programs with or without line numbers. There's an automatic line renumbering function too.

Features that make programs easy to test

Debugging often takes longer than writing a program. That's why BASICØ9's integral high-level debugger sets it apart from all other compiled OR interpretive languages. The TRACE command shows you each statement executed in BASIC form, plus the result of any expression evaluation. STEP lets you run one or more statements at a time. LET and PRINT allow you to examine or change the values of variables, by name. STATE lists procedure calling order. And there are nine other debug commands. If you need to correct a program, you can edit, recompile, and rerun it in seconds.

Microware® software is available for most popular 6809 computer systems. Source listings and yearly maintenance update service are sold separately for most programs.

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MICROWARE.

Microware Systems Corporation 5835 Grand, Des Moines, Ia 50312 (515) 279-8844 TWX 910-520-2535

Does timesharing on a small system make sense?



microcomputer stage. You will no longer have to walk away from your computer while it is busy running a long program. Because OS-9 is a multitasking operating system, you can be running a BASIC prouse of your time and your system, even if you only use one terminal. If your application requires multiple, independent terminals, one OS-9 system can do the work of several single-user systems.

The convenience of an advanced operating system

Sophistication does not require complexity. Many OS-9 users say that it is actually easier to use than the older 6800-type operating systems. Consider how easy it is to run multiple programs: to run a program you just type its name and hit 'return.' To run a program as a separate job, you type its name, an '&' character, then hit return. The program runs as usual, but OS-9 comes back immediately and is ready for your next command. Simple commands let you see each program's status, set its priority, or abort it.

The file management system has fast, byte-addressable random-and sequentialaccess files. The tree-structured multiple directory system lets you create separate disk directories for each user, project, or application. Command line I/O file redirection means you specify what device and/or files a program will use when you run it, not when you write it.

Efficiency and hardware versatility

No other operating system can run on such a broad range of hardware: the overall RAM requirement for Level One is 32K to 56K RAM. Memory utilization is superlative because OS-9 lets multiple tasks "share" the same reentrant program. For example, if two users run BASICØ9, only one "copy" is actually loaded into memory. The Level Two version of OS-9 can utilize up to a megabyte of memory on systems having memory management hardware (both versions come with com-

OS-9's device independent I/O system can handle almost any number and combination of I/O

plete timesharing support).

devices: five or eight inch diskettes, winchester disks, disk cartridges, serial and parallel ports, memory-mapped video displays, and more.

Microware® offers a large selection of "stock" device interface software modules, or you can create your own: all the information you need is in the manuals.

Excellent support and documentation

Each OS-9 package comes with a User's Manual and a System Programmer's Manual that cover every aspect of OS-9. If you have special requirements, you can even purchase the Source Code for most of OS-9 and related software. At Microware® we take pride in offering the best customer support in the business. Technical advice and assistance by phone. mail or telex is available during all business hours.

Superb software tools

In addition to BASICØ9, Microware® offers: an Interactive Assembler, Macro Text Editor, Stylograph Word Processor, Interactive Debugger, and coming soon, COBOL, PASCAL and C language compilers.

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6801, 68701, & 6803 MICROCOMPUTER PROGRAMMING AND INTERFACING

by Gary Manning

6801, 68701, & 6803
Microcomputer Programming
and Interfacing
by Andrew C. Staugaard, Jr.

Howard W. Sams 349 Pages

While the trend in the microcomputer industry is for bigger and faster hardware, there is also a more subtle yet equally important trend to combine more existing hardware and capability in a single package. Hence the true single-

chip computer.

The 6801 series of microcomputers is perhaps the most flexible on the market. These devices are intended to be used as industrial controllers. automotive puters, intelligent controllers for consumer products, etc. They are upward software compatible with the 6800 microprocessor with the addition of 11 new instructions including operations on the "D" accumulator (A & B combined) and an 8 bit by 8 bit multiply similar to the 6809. They are also compatible with other 6800 family devices. Included in the 40 pin package are: an enhanced 6800 microprocessor, 128 byte RAM, 2K ROM, a CPU clock, a timer, a serial communications interface, and additional I/O or external memory depending on the operation mode.

The 2K ROM is mask programmed in the 6901. It is deleted from the 6803, and is replaced by a 2K EPROM in the 68701. There is also a version of the 6801 (6801L1 & 6801P1) which has a LILbus (tm Motorola) monitor mask programmed in the ROM area. Otherwise the devices are all identical in operation.

Mr. Staugaard has included the LILbus monitor description in the appendix of the book, and overall makes the reader aware of the many possible features and uses of the series.

The devices covered can be configured in one of three fundamental operating modes, depending on the desired application. They are:

Single Chip: Three 8-bit parallel ports, no external memory

Expanded-nonmultiplexed: One 8-bit parallel port, 8 data lines, and 8 address lines

Expanded multiplexed: One 8-bit parallel port, 8 high order address lines, 8 lines multiplexed to give 8 low order address lines and 8 data lines.

There are really 8 unique operating modes, and they are all covered in very good detail in the book.

The author assumes a basic understanding of microprocessor operation, but is very thorough in describing the 6801 series, their features, architecture and some possible uses.

Most examples of applications deal with possible automotive uses such as timing, dwell and RPM, but also included are temperature monitoring, analog to digital conversion, digital to analog conversion, interfacing with keyboards and displays, and remote data acquisition.

The book has 9 chapters with review questions at the end of each and includes a complete summary of executable instructions. Also spec sheets on the 6801 series and most other hardware used in examples in the book.

A few of the chapter titles are: Mode Selection and Port Usage, Using the 6801/68701/6803 On-Chip Memory, How to Use the 6801 On-Chip Timer, How To Use the On-Chip Serial Communications, General Interfacing, and 6801 Applications. The other four chapters have been mentioned in part.

This book is a part of the Blacksburg Continuing Education Series (tm) and I recommend it highly to anyone interested in this area of microprocessor applications.

[SS-50]



COLOR DATA ORGANIZER

Computerware introduces its COLOR DATA ORGANIZER on cassette for the Radio Shack Color Computer.

The Color Data Organizer is a must for those who would like to do something meaningful with their Color Computer. It is a small inventory system, a cross reference system, a valuable papers, serial number, credit cards, etc. storage system - it is whatever you want it to be! It stores, retrieves, sorts, prints and totals whatever you want within the two numeric and two string entries. It holds 125 records in a 16K Color Computer.

With Computerware's Color Data Organizer you can collect, organize, and print your information in your own data base. The list of things that the Color Data Organizer can help with is long enough to use the Color Data Organizer to keep track of them!

The Color Data Organizer costs only \$24.95 and is available directly from Computerware at Box 668, 1472 Encinitas Blvd., Encinitas, CA 92024. [714]436-3512.

COMPUTER SYSTEMS CONSULTANTS 1454 Latta Lane Conyers, Georgia 30207 Telephone 404-483-1717/4570

Computer Systems Consultants announces the availability of TABULA RASA. This product provides an electronic spreadsheet facility for 6809 systems which can run the TSC Extended Basic Interpreter and the TSC Macro Assembler. It will operate with most serial terminals and memory-mapped video displays which provide at least 16 rows and 64 columns on the screen, and

requires at least 56K bytes of RAM.

TABULA RASA is based upon the CSC Full-Screen Display package. An interactive system generation procedure is used to help the user customize the display drivers for a specific terminal/computer configuration. In most cases, this procedure is sufficient to complete the customization with no further effort.

Data is entered into formatted screens representing the logical classifications of information comprising a spreadsheet, as follows:

> Report Headings, Initial Values,

Computational Instructions.

Results are placed into a file representing a fourth classification called Computer Values. Any of the four classifications of information in a speadsheet may be displayed on the terminal or on a printer. Any of the first three classifications may be updated relatively independently of one another. Utility programs allow any of the first three classifications to be used as a part of another spreadsheet, and allow a Computed Values file to be used as a part of an Initial Values file for another spreadsheet.

The maximum size spreadsheet which may be processed by TABULA RASA depends upon the amount of work disk available. A single-sided, single-density, minidiskette would easily contain a spreadsheet of 100 rows by 25 columns, with 100 computational instructions.

The retail price of TABULA RASA is \$100.00. This includes the source files for all programs, on mini or full-size diskettes, and the instruction manual. Dealer inquiries are welcome and should be directed to Bud Pass.

COMPUTERWARE Introduces MAGIKUBE

Computerware introduces its MAGIKUBE on cassette for the Radio Shack Color Computer.

Magikube is a computer version of RUBIK'S CUBE. It

honestly is not for anyone who gives up easily! You have the option of scrambling the cube yourself or of several levels of scramble by the Color Computer. Then, the objective is to restore the cube back to its original state. Magikube uses the highest level of graphics and, because it is not easy, there is a tape save feature which allows you to save your cube and continue later.

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Magic Spell (tm) compares each word in a text file against a master dictionary file, and displays or prints every word not found. The porgram is written in machine language and is extremely fast and compact - it will run in systems as small as 16K, and can proofread documents much larger than can be held in memory.

Magic Spell is supplied with a core dictionary containing thousands of English words. The dictionary is easily modified by any text editor and can quickly be customized by the addition of technical terms or even names. Moreover, as new words are encountered in your text files, Magic Spell can add them to your dictionary automatically.

Magic Spell is now available in versions for Technical Systems Consultants' MiniFLEX, FLEX 2.0, and FLEX 9 disk operating systems, as well as for Percom disk systems, and costs \$89.29 with source code and dictionary on disk. OS-9 and SSB disk versions will be available soon.

For further information write for our catalog or call (914) 241-0287. If you call in the late evening, turn on your modem and LIST MAGIC.DAT. Garland, Texas

No. 6

Mind-Blowing Color Graphics

by Harold Mauch President, Percom Data Company

One day last week, Tim McKee of our staff poked his head in my office and asked, "You wanna see something that will make your day?".

I was pretty well blitzed after spending the whole morning with an architech reviewing plans for our new 30,000 square-foot building; I didn't know whether to be annoyed at Tim's intrusion or delighted at a chance to escape. It wasn't a difficult decision.

I followed Tim to an unexplored corner of our main building where he designs 680X systems. Tim and Barney, one of our printed circuit designers, share what was once a stockroom. Now it's a mass of equipment and a mess of layouts, printouts and listings. A blackboard with a status chart of long-forgotten projects was the only item in the room that

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Super BASIC Adapted for CMS 9600 P7
New Products

showed any semblance of order. Before I could query Tim about one of the projects, he brought up his system.

On a color monitor, perched on a stack of dog-eared listings, appeared expanding, shimmering circles -- framed circles, exploding circles, rotating circles, tension circles. Tim's mesmerizing phychedelics sent the mind reeling -- in circles, of course.

Finally, I realized that Tim had just described the system hardware: "...our Colorama card, an SBC/9, one of our M24SS static RAM cards..." And now was explaining how he could generate such dazzling animated displays: "Because display memory is in the processor map, update speed and animation detail are limited only by the processor itself. Which, with a 6809, is quite fast."

About this time somebody bumped Tim's bench. The monitor teetered. "Watch out!" I exclaimed. Tim, grinning sheepishly, steadied the stack of listings and went on.

"I'm using ASCII commands so the display is not as fast as direct memory commands, but the program interface is simpler. A circle is defined by setting its center coordinates in memory, then computing the circle X and Y points using the Pythagorean theorm. This approach is faster than a trig function and each calculation locates eight points. The shimmer effect happens because points overlap as the algorithm draws the circle -- eight points at a time."

I told Tim to clear up the software a bit (a bit?) if necessay, and we'd make his program available through the LFD Users Group. Wistfully, I headed back to my office, to the architech's plans and to other mundane pursuits.

SPEECH PATCH FOR SUPER BASIC

by Tim McKee

Ed. Note: The last issue of the "Peripheral" introduced the subject of speech generation using a Texas Instruments' SPEAK & SPELL equipped with a Percom SPEAK-2-ME-2 [tm] adapter.

The listing given in this issue will allow you to patch Percom Super BASIC, version 1.0x, for speech. The pi function and tape commands have been eliminated.

New Function

SP 20 LET A=SP

When line 20 is executed, it will return A equal to the current status of the SPEAK & SPELL:

A=0 when not speaking A=1 for speech in progress

New Commands

S(20 S(1000)

Line 20 will "speak" the word at address 1000 of the SPEAK & SPELL vocabulary. If the delay command, D(, was used previously, a delay will follow and then execution will continue.

W(20 W(1000)

Line 20 will "speak" the word at address 1000 of the SPEAK & SPELL vocabulary, wait for the word to end and then continue.

D(20 D(25)

Line 20 will set the delay associated with the S(command to 25. The delay is set in 0.1 millisecond increments. The delay is reset to zero after each S(command.

SL 20 SL

Line 20 will cause the next word to be spoken at half speed (slow speech).

NOTES

1. The address of words are not the same as those given in the SPEAK-2-ME-2 (tm) users manual. The addresses can be obtained with the following program:

10 INPUT "OLD VALUE ",O

20 IF O<0 LET 0=65536+0

30 LET A = INT(0/256)

40 LET B=0-(256*A)

50 PRINT "NEW VALUE "; A+(256*B)

60 W(A+(256*B))

70 GOTO 10

2. New words may be formed by setting the delay with the D(command, outputting the beginning of one word using the S(command, allowing the first part of the word to be spoken and then outputting another word.

(8000) (8000) (8001) (8002) (8003) (003C) (0034) (237F) (0ADE) (19C4) (0059) (1FCF)	NAM PIA EQU PIADTA EQU PIACTA EQU PIACTB EQU PIACTB EQU CA2HI EQU CA2LO EQU NUMPAR EQU DCBIN2 EQU CLRNUM EQU NUMSTK EQU DATA EQU	SPEECH PATCH FOR SUPER BASIC 1.00 \$8000 FIA PIA+1 PIA+2 PIA+3 \$3C \$34 \$237F \$ADE \$19C4 \$59 \$1FCF
(0238) 0238 53 023A 00 023B 2F AE	ORG FCC FCB FDB	\$238 PATCH BASIC FUNCTION TABLE 'SP' REPLACE FUNCTION 'PI' O SPKFNC
(0371) 0371 53 0374 2F 00	ORG FCB FDB	\$371 PATCH BASIC COMMAND TABLE 'S,'(,0 SPEAK WORD AND DELAY IF REQUESTED SPK Percom PERIPHERAL

0376 57 0379 2F 12 037B 44 037E 2F 7E 0380 53 0383 2F A6		FCB FDB FCB FDB FCB FDB	SPKWT) SET	DEL	AY FOR	NEXT	S(/ C	TINISHED
(2F00)		ORG	\$2F00	UN	USE	D SPAC	E		
2F00 8D 1D 2F02 FE 2FD0 2F05 27 15 2F07 C6 10	SPK SPK1	BSR LDX BEQ LDA B	SPKX			IF NE		LSR	O, X
2F09 5A 2F0A 26 FD 2F0C 09 2F0D 26 F8 2F0F 4F	SPK2	DEC B BNE DEX BNE CLR A	SPK2 SPK1	2F61 2F63 2F64	66 46 5A 26	01 F8		ROR ROR A DEC E BNE	1,X SPEAK8
2F10 20 72 ₩RESET DEL		BRA AND F	SPKDX ETURN	2F68 2F6A 2F6B	8D 5A 26	23 EE		PUL B BSR DEC B BNE	OUTDIG SPEAK7
2F14 BD 2FC4 2F17 B6 8002 2F1A 2A FB 2F1C 7E 1FCF	SPKWT SPKW1 SPKX SPKIT	BSR JSR LDA A BPL JMP JSR	SPKIT STSSTR PIADTB SPKW1 DATA NUMPAR	2F6D 2F6F 2F71 2F74 2F76 2F77	8D B6 8D 31	22 2FCF 1D		BSR	#\$80 STROBE SPEED STROBE
2F22 BD OADE 2F25 37 2F26 36 2F27 30		JSR PSH B PSH A TSX	DCBIN2	2F78 2F7A 2F7D	86 B7 39	2FCF		LDA A STA A RTS	#\$AO SPEED
2F28 7D 2FD2 2F2B 27 06 2F2D 4F 2F2E B7 2FD2 2F31 8D 60		CLR A STA A BSR	SPEAK4 STSACT STROBE	2F81 2F84 2F87 2F8A	BD B7 F7 7E	2FD0 2FD1 1FCF		STA B JMP	
2F33 7D 2FCE 2F36 26 21 2F38 7F 8001 2F3B 7F 8003 2F3E 86 FF		BNE CLR CLR LDA A	SPEAK6 PIACTA PIACTB #\$FF	2F8E 2F90 2F92 2F93	86 8D 32 43	20 01	STROBE	LDA A BSR FUL A	#\$20 STROBE
		CLR LDA A STA A STA A LDA B	#CA2HI PIACTA PIACTB	2F94 2F97 2F99 2F9C 2F9D 2F9E	B7 86 B7 36 32 36	8000 34 8001		STA A	PIADTA #CA2LO PIACTA
2F50 4F 2F51 8D 40 2F53 5A 2F54 26 FA 2F56 7C 2FCE 2F59 C6 05		BSR DEC B BNE INC	SPEAK5 INIT	2FA0	86 B7	3C 8001			#CA2HI PIACTA
2F5B 4F 2F5C 37 2F5D C6 04	SPEAK7	CLR A PSH B LDA B		2FA8 2FAB	B7 7E	2FCF 1FCF	SPKSLW		SPEED

2FAE 2FB1 2FB3 2FB5 2FB8 2FBA 2FBD 2FBF 2FC1 2FC3	7D 26 8D DE B6 2B 6C 6C 39	2FD2 02 0F 19C4 59 8002 04 00 06	SPKFNC STATS1 SPKFNX	TST BNE BSR JSR LDX LDA BMI INC INC RTS	A	STSACT STATS1 STSSTR CLRNUM NUMSTK PIADTB SPKFNX 0,X 6,X
2FC4 2FC6 2FC9 2FCB 2FCC	86 B7 8D 4F 20	E0 2FD2 C8 C5	STSSTR	LDA STA BSR CLR BRA	AAAA	#\$E0 STSACT STROBE STROBE
2FCE 2FCF 2FD0 2FD2	00 A0 00 00	00 ERROF	INIT SPEED DELAY STSACT	FCB FCB FCB FCB END	ED.	0 \$A0 0

ELECTRIC CRAYON [tm] ALARM CONTROLLER

by Sam Campbell

The ELECTRIC CRAYON is more than just a low-cost peripheral for adding color to a computer. Possibly because it was introduced before its time, little is really known about the CRAYON'S capabilities. As Tim McKee showed in his article, the ELECTRIC CRAYON is a self-contained control computer with built-in color graphics capability. It has many applications. Here's an alarm system that I have implemented with an ELECTRIC CRAYON.

Alarm systems do not have to be complicated, so why a computer-controlled alarm? The answer is speed. And improved security -- a computer-controlled alarm can be hard to detect. A computer alarm needn't be expensive. An ELECTRIC CRAYON, which is ideal for this application, costs about \$250.00, including the necessay display RAM. Only a few other components are required: 1-Kbyte of program RAM and 1-Kbyte of EPROM, which are accommodated by the ELECTRIC

CRAYON, a 6821 PIA chip to activate the CRAYON's auxiliary port and, of course, cabling.

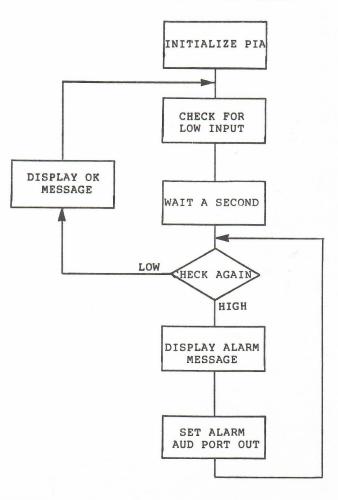
The sensor devices, reed switches, are readily available, simple to install and easy to connect. For a door sensor, the switch magnet is attached to the door. If the door is closed, the switch is closed. Window sensors can be similarly installed.

A possible set up is to use one bit for all sensors of a room, the sensors being connected in series. Alternatively, an entire house could be monitored using one large loop, leaving all the remaining 15 bits free for other chores -- to control the lighting in rooms, for example.

A program flow chart for operating this alarm system is given below. The code should be in EPROM. Since the ELECTRIC CRAYON color graphics operating system, EGOS(tm), includes a program loading function (Motorola S1-S9 format), the alarm program could be loaded into and executed from RAM.

Hopefully, this short article shows how easily and inexpensively the ELECTRIC CRAYON can be put to work in useful applications. You have probably thought of a dozen or so already.

ALARM SENSOR PROGRAM FLOW CHART



The ELECTRIC CRAYON [tm]

by Tim McKee

Percom makes a product you may not be aware of, the ELECTRIC CRAYON (tm). Promoted primarily to the TRS-80 ☆ computer market, the ELECTRIC CRAYON(tm) also has exciting possibilities for the 680X owner. A functional block diagram of the ELECTRIC CRAYON(tm) is shown in the figure below.

The ELECTRIC CRAYON(tm) has its own 6802 microprocessor and therefore is a computer in its own right. The only function of the 6802 MPU is to perform video operations as directed by the input from a parallel port. The 6802 performs its operations on a section of memory that it shares with a 6847 Color Video Display Generator IC, the same color chip that is used in the Radio Shack

Color Computer.

The 6847 can generate a display with an X-Y resolution of 256 X 192 pictures elements (pixels) in two sets of two colors, or 128 X 192 pixels in two sets of four colors. lower-density graphic modes are available, as are a mixed alphanumeric-semigraphic mode and a full semigraphic mode. The output of the 6847 is conducted to a modulator that produces either composite video or an rf-modulated signal on TV channel 3 (NTSC).

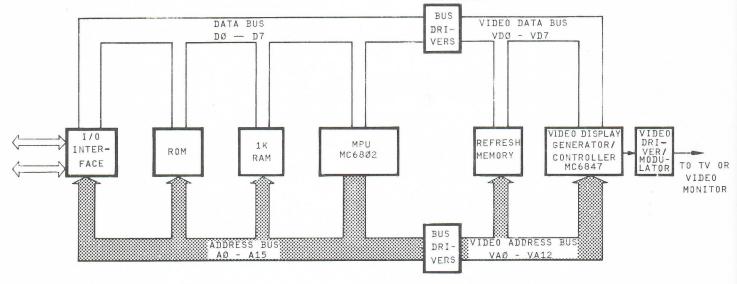
can be connected to a keyboard -- either unencoded or encoded -- and used as an intelligent, programmable color graphics data terminal.

- ☆ Connecting a keyboard, as mentioned above, the ELECTRIC CRAYON(tm) becomes a low-cost "single-board computer" which can be used for teaching computers in schools Most computers used for tutorial applications have only two hex LED digits for output; the ELECTRIC CRAYON(tm), however, has a 16 X 32 character display capability.
- ☆ The ELECTRIC CRAYON can be used in a stand-alone mode, sensing inputs -- from a burglar alarm, for example -- and processing these inputs to initiate a warning response.

The ELECTRIC CRAYON(tm) is now equipped with an improved graphics operating system, EGOS, which is fast and easy to interface to.

EGOS features:

- ☆ Vector table to commonly used routines
- Automatic look-ahead for extension **EPROM**



The ELECTRIC CRAYON(tm) has yet to be fully utilized. Most of the TRS-80☆ owners use the ELECTRIC CRAYON(tm) strictly as a color graphics generator. It can do much, much more:

- ☆ Using the second PIA (peripheral) interface adapter), the ELECTRIC CRAYON(tm)
- ☆ Ability to accommodate a second command table
- ☆ Input routine vectoring
- ☆ Interrupt vectoring

The EGOS inherent commands provide the following functions:

Set display mode

Percom PERIPHERAL

Set display color Draw horizontal line Draw vertical line Set one point Erase screen Invert colors Load a Motorola \$1-\$9 file

I feel it will take the 680X hobbyiest to exploit the full capabilities of the ELECTRIC CRAYON(tm).

Text-to-Speech with SPEAK-2-ME-2 [tm]

by Sam Campbell

The subject of text-to-speech capability using our SPEAK-2-ME-2 comes up at every micro show I attend.

SPEAK-2-ME-2 has no text-to-speech capability -- at least not directly. The program given below, however, generates text-to-

120 Z=USR2(C(S))

speech. I think of it as a data base, or a word base, that can be used to easily piece sentences together. Although written in Micro Soft BASIC, it can be easily adapted for other BASICs.

Words are stored as data -- using read-data statements -- in an array whose length is set by variable D in line six. Line five sets sentence length and the length of the speech array. When a word is typed, the arrays are checked to see if the word is in the word base; if it is not, an error message is displayed and you can try again.

For example, suppose you enter FOR. It is not in the word base, but FOUR is. Therefore, you could enter FOUR on the retry.

When only one word is to be entered as data, enter the word first and enter a O second.

Speak & Spell has about a 3,000-word vocabulary to use as a base. And since our Advanced Speech Driver program can create new words from the Speak & Spell word list, your data base can be extended almost indefinitely. I would suggest entering a base only of commonly used words, since this should be adequate for most purposes.

0 REM** PROGRAM IS PROPERTY OF E. (SAM) CAMPBELL AND IS OFFERED AS A GIFT. IF MORE THAN ONE WORD HAS THE SAME SOUND ENTER THE OTHER WORDS AS NEW LINE. IF ONLY ONE WORD IS ENTERED, PUT A ZERO(0) AS THE SECOND DATA. 1: CLS: PRINTTAB(20), "TYPE-2-SPEECH-2": CLEAR1000 5 INPUT"ENTER LENGTH OF SENTENCE DESIRED. ";N 6 INPUT"ENTER NUMBER OF WORDS TO BE STORED. ";D 10 DIM A\$(D), B\$(D), C\$(N), C(N), A(D) 20 FOR ROW=0TOD '22 READ A(ROW):READ A\$(ROW):READ B\$(ROW) 25 IF ROW=D GOTO 50 ELSE NEXT ROW 45 CLS: PRINT"WORD ENTERED COULD NOT BE FOUND. START SENTENCE OVER. " 46 FOR T=1TO500:NEXTT:CLS 50 INPUT D\$ 55 FOR ROW =0 TO D:IF ROW IS >D GOTO 45 58 IF A\$(ROW)=D\$ OR B\$(ROW)=D\$ GOTOEØ 59 NEXT ROW EØ R=R+1 E5 C\$(R)=D\$:C(R)=A(ROW)EE IF R=N GOTO 100 ELSE GOTO50 100 INPUT"ENTER TO SPEAK"; X 101 CLS 110 FOR S=1TO N+1: IF S=N+1GOT0132 111 PRINTC(S), C\$(S)

130 NEXTS 132 CLS:PRINT@900, "SAY AGAIN": INPUTX: IF X=1 CLS: GOTO100 133 CLS:PRINT@900, "ENTER NEW WORDS": INPUTX: IFX=1 CLS :R=0:GOTO50 ELSE CLS:GOTO1 250 'INTERNAL WORD LIST 2 255 REM** ENTER DATA WORD HERE *** 260 DATA -29429 : DATA 0, ZERO 270 DATA -1781 : DATA ONE, WON 271 DATA -1781:DATA 1,1

Patch for GENERAL LEDGER program

The following patch and procedures were of Month program, and the second patch submitted by Gary Davis. Gary designed and wrote our fine General Ledger System for 6800/LFD systems.

The first patch modifies the Charge of Accounts program to correct a bug in the End

modifies the End of Month program itself. The modification allows the user to run the EOM program without changing the accounting month.

- 1) Load and start Super Basic.
- Remove the Write Protect tab from the ORIGINAL General Ledger disk and insert it in drive 1.
- 3) Type the following :

#LOAD 1080

#1612 OPEN #10,F0+2

#1614 FOR F=1 TO 3:FOR J=1 TO 7:PRINT #10,F(F,J):NEXT J:NEXT F

#1616 PRINT #10, L\$(1), L\$(2), L0

#1618 CLOSE #10

#SAVE 1080

#LOAD 1300

#2035 IF C1=Z1 THEN 2200

#SAVE 1300

- 4) When the Drive Activity light turns off, remove the disk from the drive, replace the Write Protect tab, and store the disk.
- 5) Place your CURRENT Master disk in drive 1.
- 6) Type the following : #LOAD 1300 #2035 IF C1=Z1 THEN 2200 #SAVE 1300
- 7) When the Drive Activity light turns off, remove the disk from the drive and you are finished with this patch.

SUPER BASIC ADAPTED FOR CMS 9600

The following patches for adapting Super BASIC (ver 2.0) for operation with Creative Micro Systems' 9600 (6802-processor) were provided by Lt. Col. Anthony J. Gasbarre, P.O. Box 70, E. Sullivan, NH 03445. Thank you, Colonel.

0154-0155 015B

F7B6 16

The code at 015B is for SYSMON 1.1 (8 bits, 1 stop bit, - by 64)

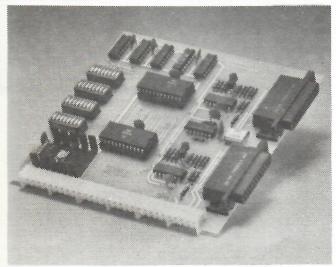
ADDRESS 0152-0153 CODE F81C Colonel Gasbarre used the following configuration:

ADDRESS	CHANNEL	TYPE CODE	BASE ADDRESS	TYPE		
016D	0	00	0000	-		
0170	1	00	E3C0	Control	Port	(ACIA)
0173	2	00	E3CB	ACIA		
0176	3	00	0000	-		
0179	4	01	E3D0	PIA		
017C	5	01	E3D8	PIA		
017F	6	00	0000	-		
0182	7	00	0000	_		

Colonel Gasbarre made suggestions on ways to clarify the Reconfiguation section of the Super BASIC users manual, and also said he was entirely satisfied with Super BASIC -- that it was "great".

NEW PRODUCTS

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control -- with minimal software overhead.
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transmit rate of a channel may be different from its receive rate. Data rate: 110, 300, 1200, 2400, 4800, 9600, and 19,200 bits/sec.

• Communications signals are compatible with RS-232-C standard levels. Clock signals are TTL compatible.

• Low price: Only \$59.95 without the optional bit-rate generator, only \$74.95 with the BRG components installed. Field upgrade BRG kit is only \$19.95.

Some thumbnail descriptions of other new products are set forth below. These briefs were prepared by Dale French of our technical staff.

M24SS Static RAM Card: A 24K-byte static RAM board organized into three independent 8K byte blocks. Works with either the standard SS-50 bus or the 1 Megabyte extended addressing bus. Comes assembled, burned-in and tested. Users manual includes source listing of diagnostic memory test. Also available in 8- and 16K byte configurations.

M48DSS Dynamic RAM Card: A low power 48K byte dynamic RAM board organized into three independent 16K byte blocks. Works with either the standard SS-50 bus or the 1 Megabyte extended addressing bus. Comes assembled, burned-in and tested. Users manual includes source listing of diagnostic memory test. Also available in 16- and 32K byte versions.

ColoRAMa-50: A memory-mapped color VDG board. Generates alphanumerics, semigraphic displays. Full graphic resolutions range from 64 x 64 pixels to 256 x 192 pixels. Displays in two, four or eight colors, depending on the display resolution. Two and four-color displays may be complemented. Board is

designed to accomodate a low cost Radio Shack modulator for TV set display. Comes with one Kbyte of display RAM which provides for alphanumeric, semigraphics and two low-density full graphic display formats. Also provides for 2K byte EPROM. Cassette I/O provides for low-cost file storage. manual includes source listing of display OS. Works with 1Megabyte extended addressing bus. The ColoRAMa-50 occupies an 8K byte block of memory in the upper half of a 64K byte address space. Board accomodates additional RAM for higher density display modes.

The COLOR CONNECTION: A cable/circuit card assembly which is used to adapt the 6809-based TRS-80 Color Computer to the SS-50 bus. The COLOR CONNECTION allows access to LFD-400 mini-disk storage, RAM expansion, interfacing (via the ELECTRIC WINDOW, e.g.) to a word-processing quality BW display system, etc.

SS-50 Bus Motherboard: A seven-slot system bus card that can also be used as an extender card for servicing function cards.

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Since the last Peripheral was issued, many new 680X programs have been released, including MPX/9, a 6809 DOS for our LFD disk systems, and a 6809 version of Percom Super BASIC.

To place an order or request product literature, call our toll-free order number, 1-800-527-1592. For additional technical information call (214) 272-3421.

ED. NOTE

A supplement to this issue of the Peripheral is available from Percom Data Company. The supplement includes more specific information -- for example, additional notes on product improvement and maintenance -- and a 'short-form' product price list. This supplement may be obtained from Percom by calling our toll-free order number, 1-800-527-1592. From within Texas, call [214] 272-3421.

TRADEMARKS APPEARING IN THIS ISSUE: Percom Data Company, Inc.: ColoRAMa-50, ELECTRIC CRAYON, EGOS, ELECTRIC WIND-OW, LFD-400, LFD-800, MPX/9, PSYMON and SBC/9.

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ment. All the standard monitor commands and routines are there, and it will run the same software. But there is more

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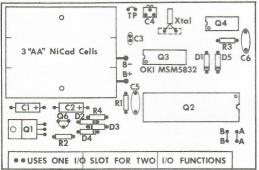
HUMBUG provides full I/O control from the keyboard. Turn a printer port on and off; enable a user-written port; pause when the screen is full; even turn off your main terminal output and let the program run without being slowed down by output. A printer spooling feature provides a 1K RAM buffer for your printer, and overlaps printing with processing for greater speed. But there is more.

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HUMBUG is available for 6800, 6802, and 6809 CPU boards made by SWTP, Gimix, Percom, and Star-Kits. It supports a serial terminal, or video boards made by Percom, Thomas, or F&D. It comes in either 2708 or 2716 EPROMs, and in either 2K, 3K or 4K versions, at prices ranging from \$40 to \$75 which include a full manual and full source code. There are several versions, depending on your hardware configuration, and it's a good idea to get our catalog and HUMBUG spec sheet first. If you want it real fast, call us up any evening with a 300-baud modern and LIST HUMBUG.DAT on our computerized bulletin board. While you're at it, feel free to leave a message for other 68xx users on the system or even place an order.

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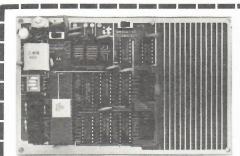
* FULLY DOCUMENTED: instructions; diagrams; theory; more than 20 pages of sample software (automatically puts date in Flex2/9[®] date buffer, adds time-of-day to assembly listings, maintains constaut, current time+date display on top line of CRT). Batteries not included. All IC's socketed.

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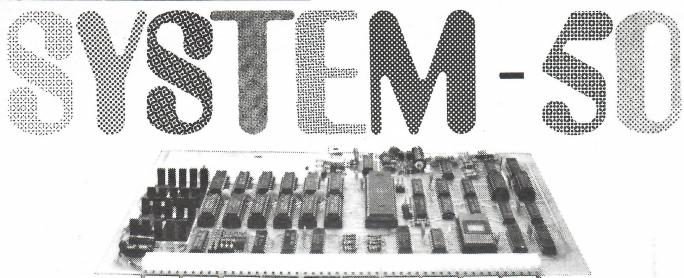
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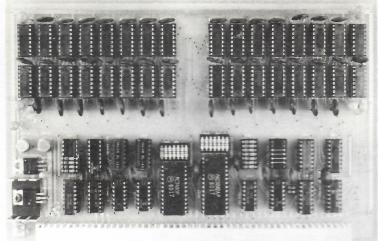
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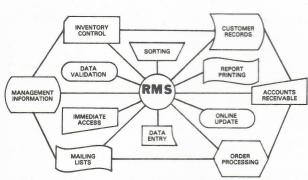
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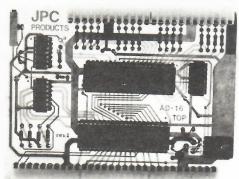
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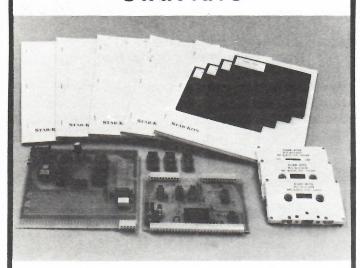
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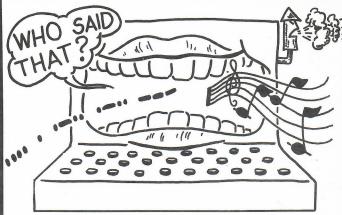
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With #68 DMA double density disk controller	\$3248.49
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for 50 Hz export power supply models, add	30.00

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Chart shows total capacity in Bytes for 2 drives.

Contact GIMIX for price and availability of 8" floppy disk drives and cabinets; and 5" and 8" Winchester hard disk system.

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NOTE: UNIFLEX can not be used with 5" minifloppy drives.

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